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| <ol style="list-style-type: none"><li>1. Optics Observations</li><li>2. Waves</li></ol> |
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**Optics Observations**

**Station #1: Prisms**

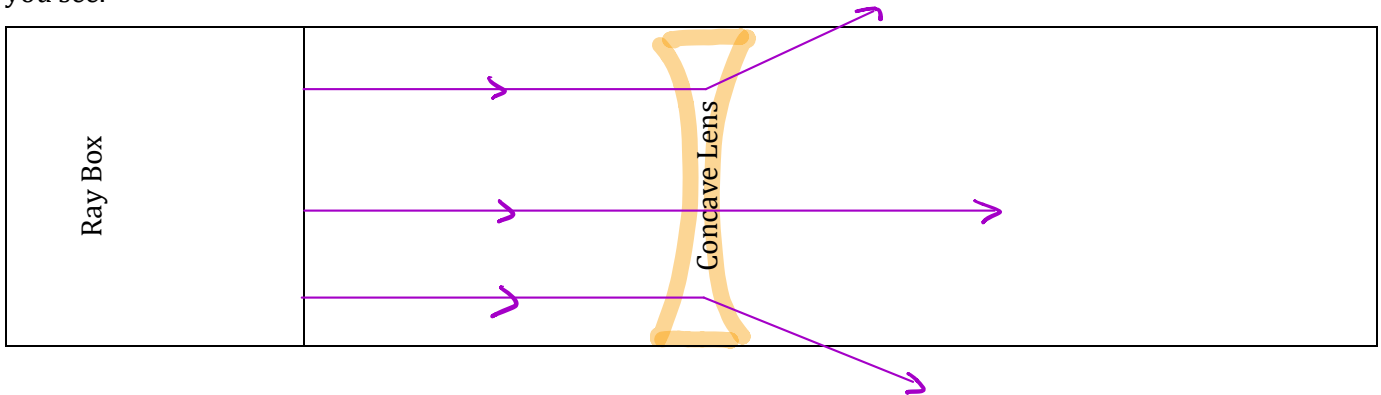
Place one prism in front of a ray box. Can you find the rainbow?

What are the colours of the rainbow?

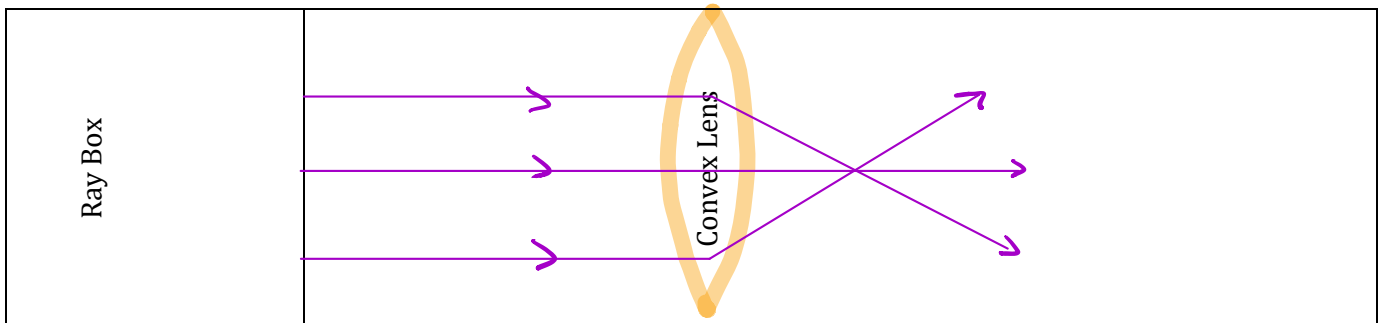
*Red Orange Yellow Green Blue Indigo Violet*

**Station #2: Lenses**

Use a ray box and see what happens when you place a **concave (caved in) lens** in front of the light. Draw what you see.

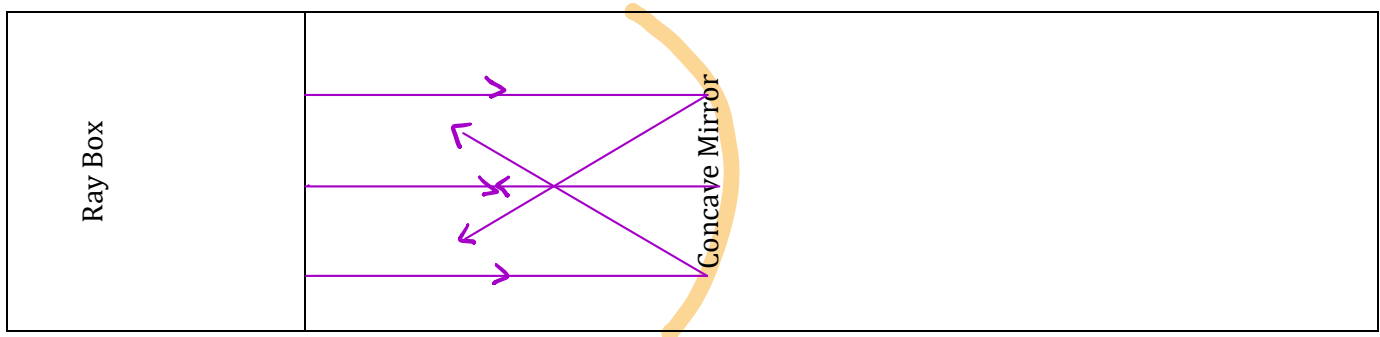


Use a ray box and see what happens when you place a **convex (curved out) lens** in front of the light. Draw what you see.

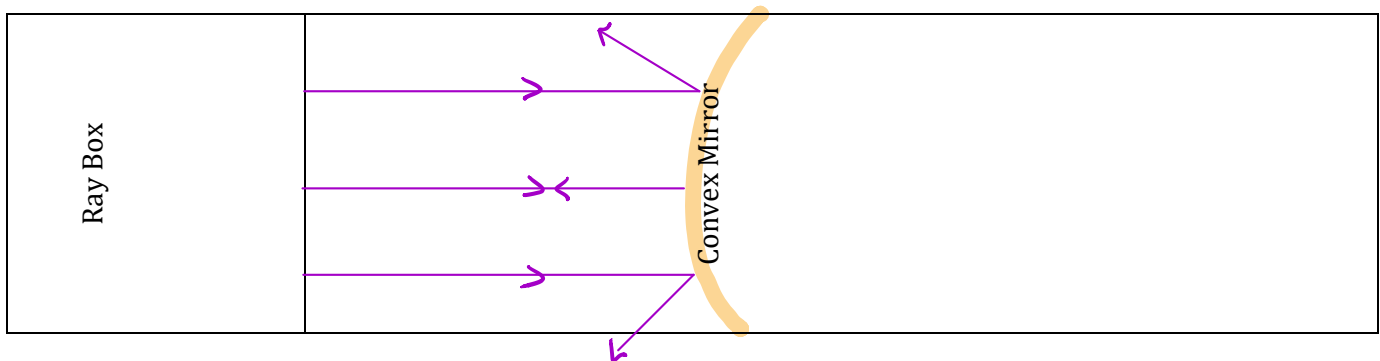


### Station #3: Mirrors

Use a ray box and see what happens when you place a **concave (caved in) mirror** in front of the light. Draw what you see.



Use a ray box and see what happens when you place a **convex (curved out) mirror** in front of the light. Draw what you see.



### Station #4: Curved Mirrors & Lenses

A **concave mirror** is a mirror that is caved in. Hold it close to your face.

Does the image seem: *larger* *smaller* // *upright* *upside down*

Now hold the concave mirror an arm's length away.

- Does the image seem: *larger* *smaller* // *upright* *upside down*

A **convex mirror** is a mirror that is curved out. Hold it close to your face.

- Does the image seem: *larger* *smaller* // *upright* *upside down*

Now hold the convex mirror an arm's length away.

- Does the image seem: *larger* *smaller* // *upright* *upside down*

A **concave lens** is a lens that is caved in. Use it to look at this text.

Does the image seem: *larger* *smaller* // *upright* *upside down*

Now hold up the concave lens to look at an object on the other side of the room.

- Does the image seem: *larger* *smaller* // *upright* *upside down*

A **convex lens** is a lens that is curved out. Use it to look at this text.

- Does the image seem: *larger* *smaller* // *upright* *upside down*

Now hold the convex lens to look at an object on the other side of the room.

- Does the image seem: *larger* *smaller* // *upright* *upside down*

# Waves

Can you name a few waves?

- hand wave
- sound wave
- radio wave
- Ocean wave
- heat wave
- microwave

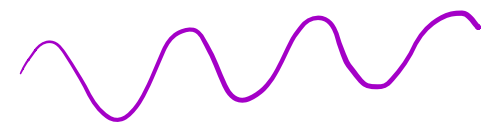

What is a wave?

- Disturbance or movement that transfers energy through matter or space.
- Doesn't cause any position change.
  - Example: wave through a crowd, but each person still stays in their seat



- This energy must move through a medium.
- The medium can be solid, liquid, or gas.
  - Examples of mediums:  
ocean wave = medium is water

Typically, there are two types of waves:

Transverse Wave	Compression Wave
Definition: <ul style="list-style-type: none"> <li>• <u>Particles move up and down</u></li> </ul>	Definition: <ul style="list-style-type: none"> <li>• <u>A wave where the particles move left to right</u></li> </ul>
Example: <u>Water waves</u>	Example: <u>Slinky</u>
Diagram: 	Diagram: 

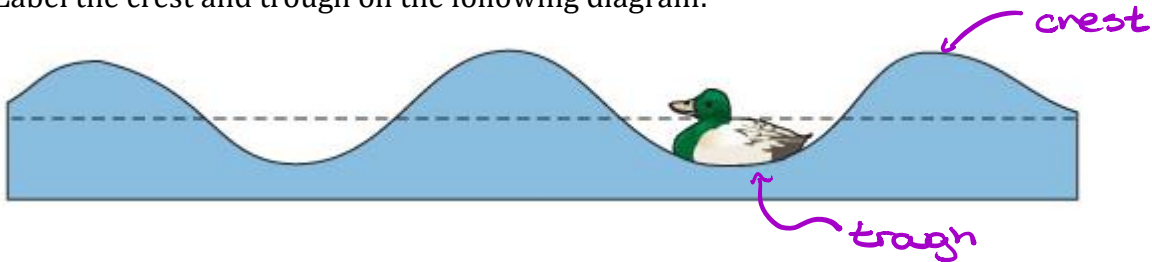
We will be focusing more on TRANSVERSE waves

Characteristics of a wave:

**Crest:** the highest point in a wave.

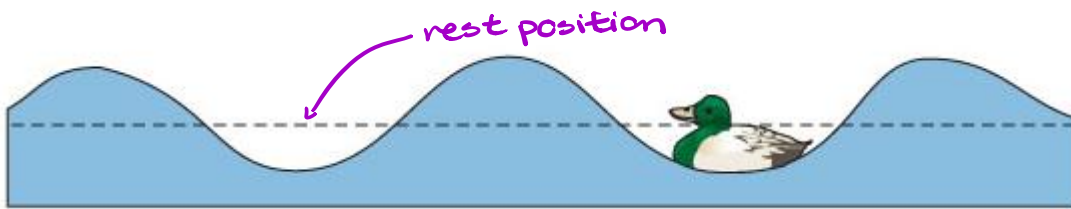
**Trough:** the lowest point in a wave.

Label the crest and trough on the following diagram:



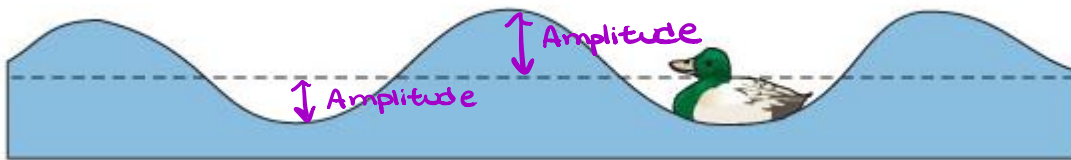
**Rest Position:** the level of water between the crest and trough.

Label the rest position on the following diagram:



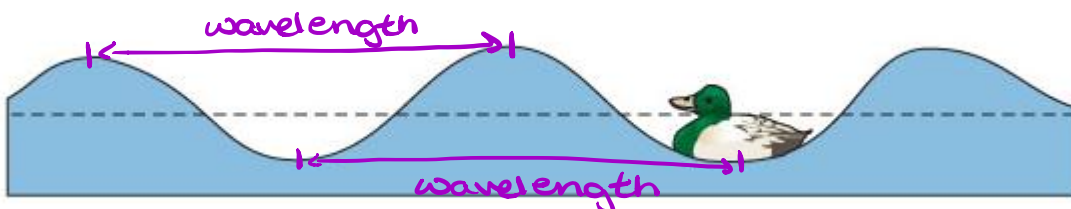
**Amplitude:** the height of the crest or depth of the trough as measured from its rest position.

Label the amplitude on the following diagram:

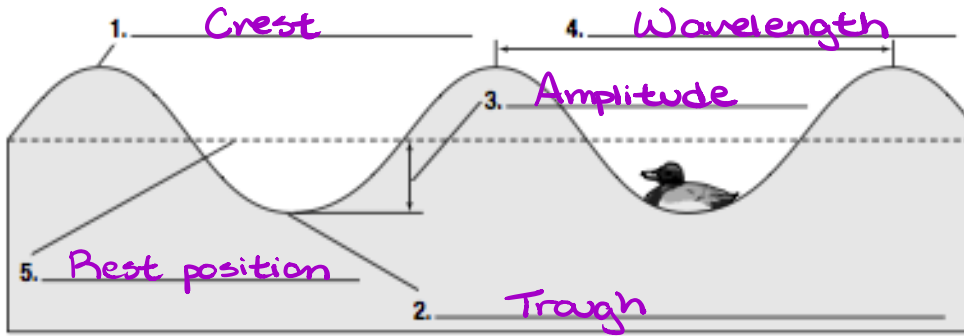


**Wavelength:** the distance from crest to crest or trough to trough.

Label the wavelength on the following diagram:



Label the following diagram:

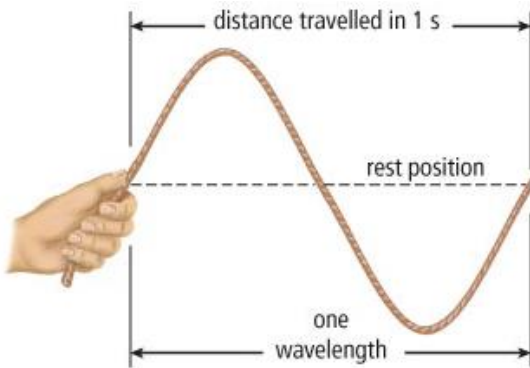


- Crest
- Trough
- Rest position
- Amplitude
- Wavelength

**Frequency:**

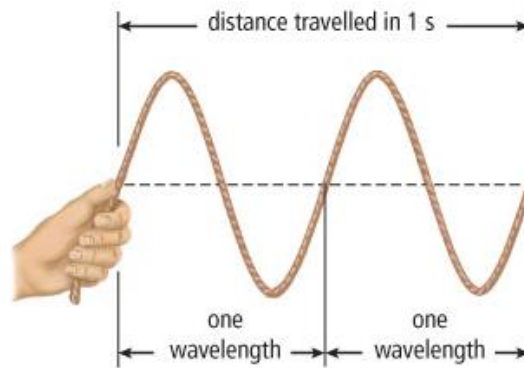
- How often does something occur?
- The number of repetitive motions in a given time.

Frequency is measured in hertz (Hz) or cycles per second.



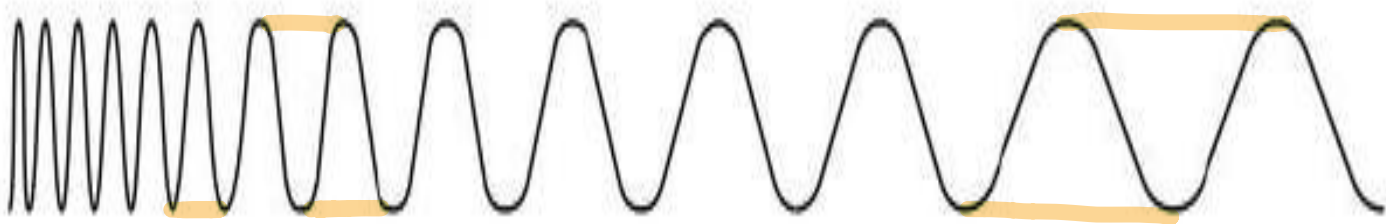
(a)

Frequency: 1 Hz



(b)

Frequency: 2 Hz



WAVELENGTH: long / short

FREQUENCY: high / low

WAVELENGTH: long / short

FREQUENCY: high / low

When one value increases as the other decreases, this is called an inverse relationship.

$$\text{Frequency} = \frac{\text{cycles}}{\text{sec}} = \frac{\# \text{ bounces}}{\text{sec}}$$

Bouncer A:	Bouncer B:
Number of bounces:	Number of bounces:
Time:	Time:
Frequency (bounces per second):	Frequency (bounces per second):

Who had the higher frequency?

Use the following equation to calculate frequency (in hertz) for each of the examples below:

$$\text{Frequency} = \text{cycles per second} \quad 1 \text{ min} = 60 \text{ sec}$$

- a) Pendulum: 24 swings in 6 seconds.

$$f = \frac{\text{cycles}}{\text{sec}} = \frac{24 \text{ swings}}{6 \text{ sec}} = 4 \text{ Hz}$$

- b) Merry-go-round: 12 revolutions per 2 min.

$$2 \text{ min} = 120 \text{ sec} \quad f = \frac{\text{cycles}}{\text{sec}} = \frac{12 \text{ revolutions}}{120 \text{ sec}} = 0.1 \text{ Hz}$$

- c) Flashing red light at an intersection: 30 flashes in 0.5 min.

$$0.5 \text{ min} = 30 \text{ sec} \quad f = \frac{\text{cycles}}{\text{sec}} = \frac{30 \text{ flashes}}{30 \text{ sec}} = 1 \text{ Hz}$$

- d) Heart rate: 18 beats per 20 second.

$$f = \frac{\text{cycles}}{\text{sec}} = \frac{18 \text{ beats}}{20 \text{ sec}} = 0.9 \text{ Hz}$$

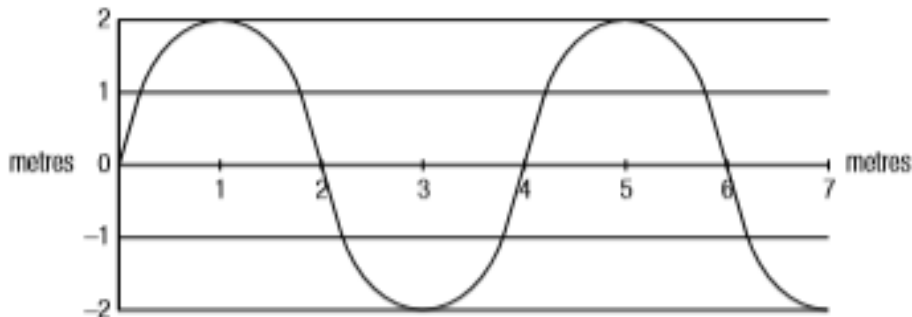
- e) Car drive shaft: 2000 rpm (revolutions per minute)

$$f = \frac{\text{cycles}}{\text{sec}} = \frac{2000 \text{ rpm}}{60 \text{ sec}} = 33.3 \text{ Hz}$$

# Characteristics of waves

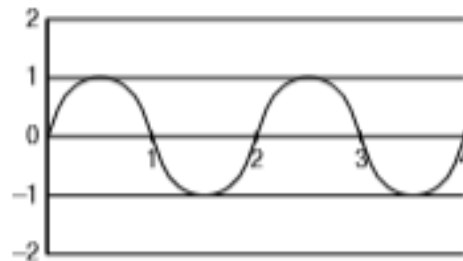
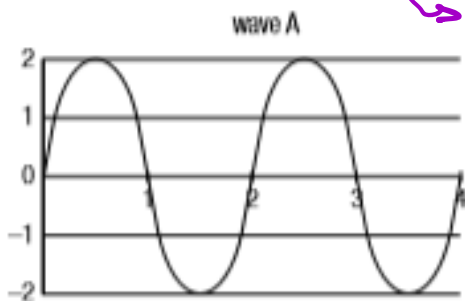
Use the information in the graphs to answer the questions.

- How long is the wavelength of the wave below? 4m
- How large is the amplitude of the wave below? 2m



- Which wave below has the smaller amplitude, A or B? B
- Which wave carries more energy, A or B? A

*more energy → higher amplitude.*



- What is the same for waves X and Y below: amplitude, wavelength, or frequency?  
amplitude

- Which wave has a greater frequency, X or Y? Y
- Which wave has a longer wavelength, X or Y? X

